

Game Components:

79 playing cards

4 "Mr. Noteman" cards

7 "Note Letter Name" cards

7 "All Notes" cards

61 individual "Note" cards, from A0 to C8 (the range of the piano)

Players: 2 to 6

Preparation:

Every player is dealt 7 cards. The rest of the cards are placed in a stack in the center of the game play area. Play proceeds in a counter-clockwise direction.

Object of the Game:

The first player to lay down all of his/her cards is declared the winner.

Game Play:

Game play consists of making stacks of "Note" cards next to the appropriate "Note Letter Name" cards.

Game play begins with the first player examining his/her cards to find a "Note Letter Name" card. If one is found, the player may lay it down, face up, in the game play area. If the player is unable to play, a new card must be drawn from the card stack. Play then proceeds to the player to the right.

Once a "Note Letter Name" card has been played, the "Note" cards corresponding to that note name can be placed in a pile next to that card. When playing "Note" cards, the player must state the name of the note and place it next to correct "Note Letter Name" card. Failure to do so will cause the player to lose his/her turn AND draw one extra card from the card stack.

Each player may play one card only during their turn. If, however, a player has an "All Notes" card, they may play that card AND all of the corresponding note cards of the same letter name in their hand, before play moves to the next person.

A player who places a "Mr. Noteman" card on the table forces the next player in line to draw two cards from the stack AND lose their turn.













